

LDTE 5120

Major Project 1:

Profiles in LDT- Donna Davis

I found some job listings on both **Inside Higher Ed** and **Higher Ed Jobs**, but I had more success with Higher Ed Jobs. It's worth noting that most instructional designer positions require at least a Bachelor's degree, but having a Master's degree in the same or a related field is desired. However, they don't mention how this might impact the salary.

I tailored the search for my preferred job opportunities in California, and my search keywords were "Instructional Designer" and "Instructional Technologist." I had better luck with the term "Instructional Designer" because it is more straightforward. Searches with the "Instructional Technologist" keyword led to jobs in radiology or similar fields that are not my specialty.

These are the positions that I thought are interesting:

[Online Programs Sr. Designer and Coordinator](#)

[Instructional Designer in Academic Technology - \(Information Technology Consultant - Career\) - Academic Technology](#)

[Assistant Training Manager / Instructional Designer](#)

[Learning and Innovation Technologist](#)

These four positions had similar responsibilities and qualifications; some job descriptions were more detailed than others. For example, one of them mentioned the job might require a short walk in the campos or working in an area with a low volume of noise.

I crafted a profile of the responsibilities and requirements of the positions.

Position Responsibilities:

- The position involves collaborating with instructors and faculty to support developing or enhancing well-designed courses.
- The position will involve overseeing programming and course redesign operations.

- This position is responsible for demonstrating good judgment in selecting methods and techniques for delivering training and development programs.
- This position offers technical project coordination and support for academic technology initiatives, including faculty development.
- This position involves researching best practices and recommending technologies to enhance Division operations. Additionally, developing needs analysis surveys and conducting workshop surveys.

Job Requirements/ Prerequisites:

- This position requires an advanced degree in education, instructional design, or technology.
- Experience in developing and conducting formal training sessions for faculty and students.
- Candidates should have experience with the assessment of instructional materials, courses, and programs using various evaluation methods, including learner analytics.
- Candidates need to have a grasp of instructional design theories and methodologies and the ability to apply them.
- Applicants should possess strong organizational and writing skills.

Pluses:

- Complete proficiency in using relevant business software systems such as Word, Excel, Access, and PowerPoint is preferred.

- It is essential to have a thorough knowledge of the technical tools and platforms required to deliver engaging and media-rich online learning content and trends in the use and effectiveness of educational technology and learning.
- For **Assistant Training Manager/ Instructional Designer** at the University of California, Riverside, having University of California experience or familiarity with higher education institutions or non-profit organizations is preferred.

Generally, most pluses emphasize verbal and written communication skills at the academic level, as well as additional work experience and even some calculating skills.

It's critical to recognize the importance of solid communication skills when applying for a higher-education career. Whether the position is a teaching, administrative, or support role, the ability to effectively convey information, actively listen, and engage with students and colleagues is crucial. Therefore, investing in mastering these abilities is essential when pursuing opportunities in higher education.